

# CMPT 354: Database System I

Lecture 10. Application Programming

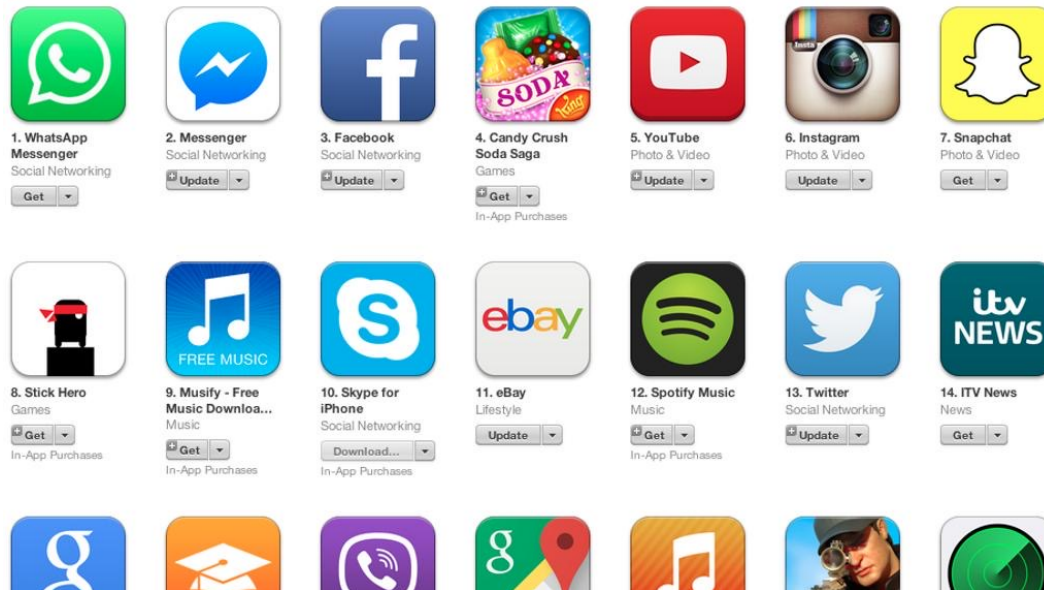
# Why this lecture

- **DB designer:** establishes schema
- **DB administrator:** tunes systems and keeps whole things running
- **Data scientist:** manipulates data to extract insights
- **Data engineer:** builds a data-processing pipeline
- **DB application developer:** writes programs that query and modify a database

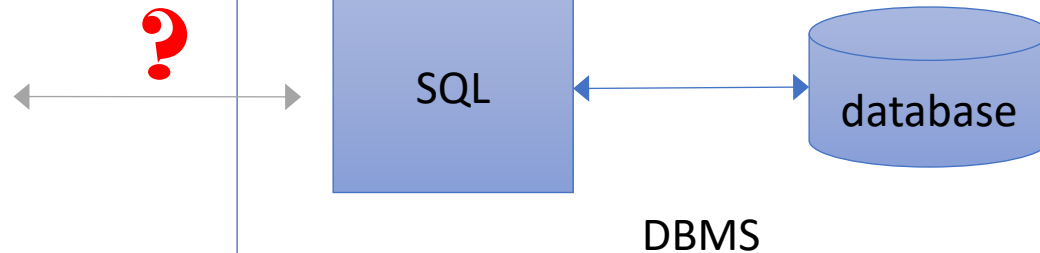
# Outline

- Database Programming
- Application Architecture

# Programming Environment



Program  
(C++, Java,  
Python, Ruby)



# Many Database API options

- Fully embed into language (embedded SQL)
- Low-level library with core database calls (DB API)
- Object-relational mapping (ORM)
  - Ruby on rails, django, etc
    - define database-backed classes
    - magically maps between database rows & objects
    - magic is a double edged sword

# Embedded SQL

- Extend host language (C/C++) with SQL syntax

```
4  int main() {
5      EXEC SQL INCLUDE SQLCA;
6      EXEC SQL BEGIN DECLARE SECTION;
7          int OrderID;      /* Employee ID (from user)      */
8          int CustID;       /* Retrieved customer ID      */
9          char SalesPerson[10] /* Retrieved salesperson name */
10         char Status[6]     /* Retrieved order status      */
11      EXEC SQL END DECLARE SECTION;
12
13      /* Prompt the user for order number */
14      printf ("Enter order number: ");
15      scanf_s("%d", &OrderID);
16
17      /* Execute the SQL query */
18      EXEC SQL SELECT CustID, SalesPerson, Status
19          FROM Orders
20          WHERE OrderID = :OrderID
21          INTO :CustID, :SalesPerson, :Status;
22
23      /* Display the results */
24      printf ("Customer number: %d\n", CustID);
25      printf ("Salesperson: %s\n", SalesPerson);
26      printf ("Status: %s\n", Status);
27      exit();
28 }
```

Declaring Variables

Embedded  
SQL Query

# Embedded SQL

CPP + embedded SQL



CPP + DB library calls



← DBMS library



Executable



Hard to maintain

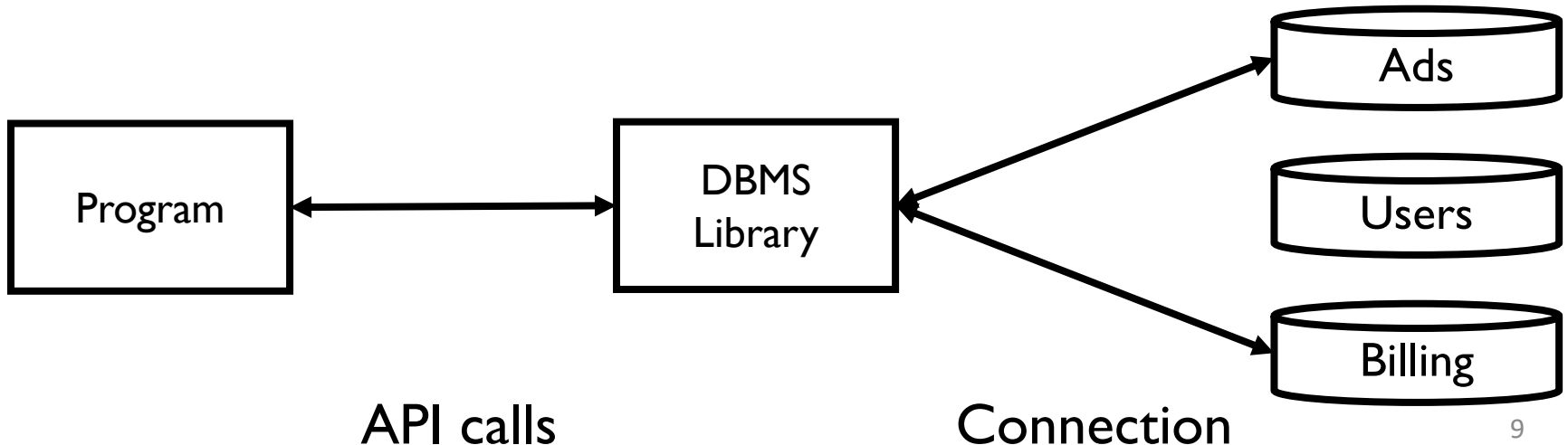
- What if SQL evolves?
- What if Compiler evolves?

# Many Database API options

- Fully embed into language (embedded SQL)
- **Low-level library with core database calls (DB API)**
- Object-relational mapping (ORM)
  - Ruby on rails, django, Hibernate, sqlalchemy, etc
    - define database-backed classes
    - magically maps between database rows & objects
    - magic is a double edged sword

# What does a library need to do?

- Single interface to possibly multiple DBMS engines
- Connect to a database
- Map objects between host language and DBMS
- Manage query results



# ODBC and JDBC

- ODBC (Open DataBase Connectivity)



ODBC was originally developed by [Microsoft](#) and [Simba Technologies](#)

- JDBC (Java DataBase Connectivity)
  - Sun developed as set of Java interfaces
    - `javax.sql.*`

# Connections

- Create a connection
  - Allocate resources for the connection
  - Relatively expensive to set up, libraries often cache connections for future use

```
conn = connect(sfu.db)
```

Should close connections when done! Otherwise resource leak.

# Query Execution

```
foo = conn.execute("select * from student")
```

- Challenges
  - Type Mismatch
  - What is the return type of execute()?
  - How to pass data between DBMS and host language?

# Type Mismatch

- SQL standard defines mappings between SQL and several languages

## SQL types

CHAR(20)

INTEGER

SMALLINT

REAL

## C types

char[20]

int

short

float

## Python types

str

int

int

float

# Cursor

- SQL relations and results are sets of records
- What is the type of foo?

```
foo = conn1.execute("select * from student")
```

- Cursor over the Result Set
  - similar to an iterator interface
  - Note: relations are unordered!
    - Cursors have no ordering guarantees
    - Use ORDER BY to ensure an ordering



cursor

Program



student1
student2
student3
student4
student5
student6
student7
student8
student9
student10

DBMS



student2

cursor

Program



student1
student2
student3
student4
student5
student6
student7
student8
student9
student10

DBMS

# Cursor

- Cursor similar to an iterator
  - `cursor = conn.execute("SELECT * FROM student")`
- Cursor methods
  - `fetchone()`
  - `fetchall()`

# Cursor

- Cursor similar to an iterator

```
1 conn = sqlite3.connect('sfu.db')
2 cursor = conn.execute("select * from student")
3
4 for record in cursor.fetchall():
5     print record
6
7 conn.close()
```

```
(u'Mary', 3.8)
(u'Tom', 3.6)
(u'Jack', 3.7)
```

# SQL Injection!!


symbol = RHAT' OR True --

**SELECT \* FROM stocks WHERE symbol = 'RHAT' OR True -- '**

are Foundation [US] | <https://docs.python.org/2/library/sqlite3.html>

```
# Never do this -- insecure!
symbol = 'RHAT'
c.execute("SELECT * FROM stocks WHERE symbol = '%s'" % symbol)

# Do this instead
t = ('RHAT',)
c.execute('SELECT * FROM stocks WHERE symbol=?', t)
print c.fetchone()
```



The diagram illustrates the transition from an insecure SQL query to a secure one. It starts with the insecure query: **SELECT \* FROM stocks WHERE symbol = 'RHAT' OR True -- '**. An arrow points from this query to a code block. The code block shows two ways to execute a query: an insecure way using string formatting and a secure way using parameter substitution. An arrow points from the secure code block to the secure query: **SELECT \* FROM stocks WHERE symbol = 'RHAT' OR True -- '**.

**SELECT \* FROM stocks WHERE symbol = 'RHAT' OR True -- '**

# Exercise

```
1 import sqlite3
2 conn = sqlite3.connect('sfu.db')
```

```
1 def search(name, conn):
2     """
3     Input:
4         @name: student name
5         @conn: database connection
6     Output:
7         @records: all the students whose name is @name
8     """
9     # REPLACE WITH YOUR CODE
```

```
1 name = 'Mary'
2 search(name, conn)
```

```
[(u'Mary', 3.8)]
```

# Outline

- Database Programming
- **Application Architecture**

# Architectures

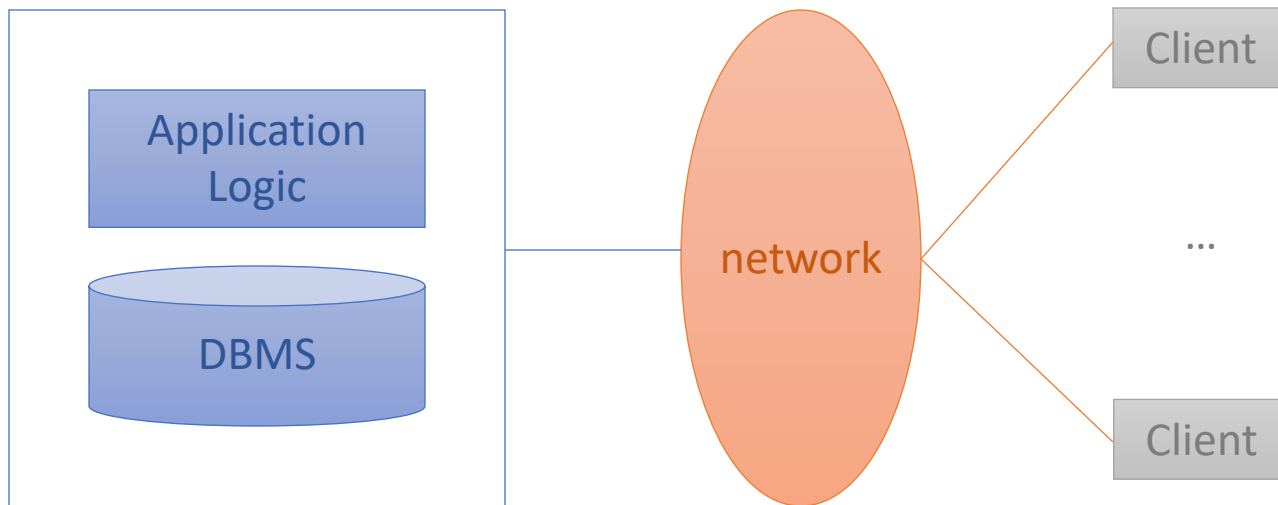
- Single tier
  - How things used to be ...
- Two tier
  - Client-server architecture
- Three tier (and multi-tier)
  - Used for many web systems
  - Very scalable

# Single Tier Architecture

- Historically, data intensive applications ran on a single tier which contained
  - The DBMS,
  - Application logic and business rules, and
  - User interface

# Two-Tier Architecture

- Client/ server architecture
  - The server implements the business logic and data management
- Separate presentation from the rest of the application

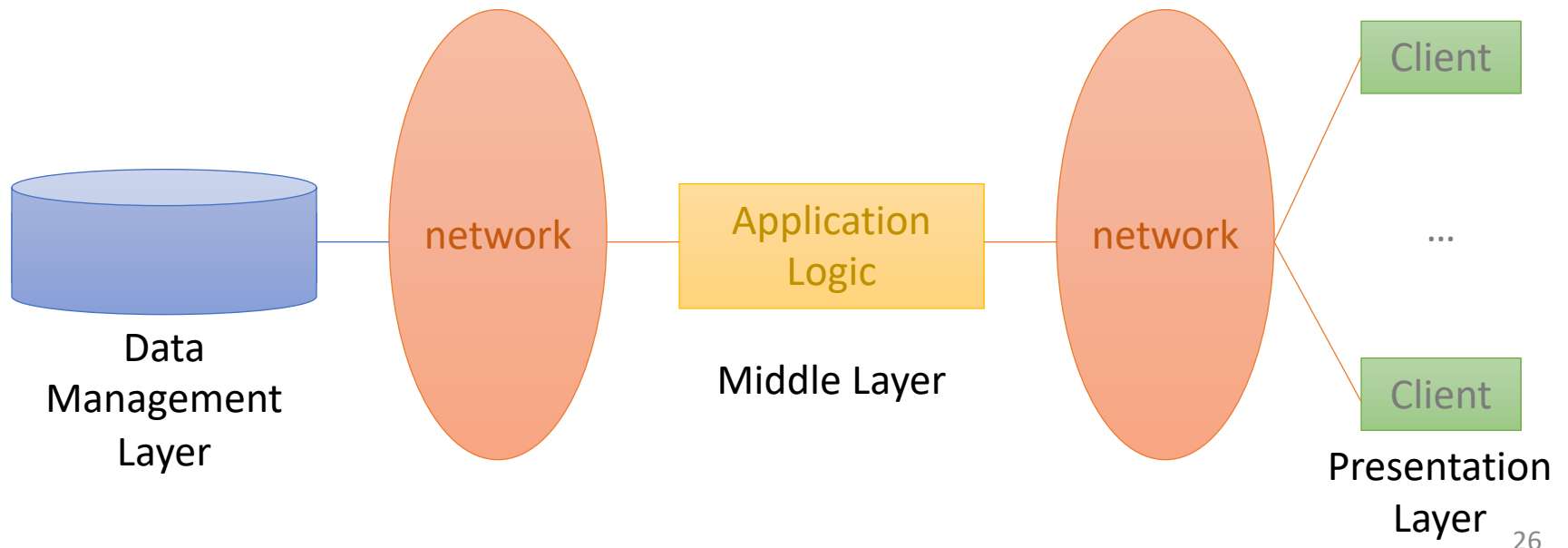


# Presentation Layer

- Responsible for handling the user's interaction with the middle tier
- One application may have multiple versions that correspond to different interfaces
  - Web browsers, mobile phones, ...
  - Style sheets can assist in controlling versions

# Three-Tier Architecture

- Separate presentation from the rest of the application
- Separate the application logic from the data management



# Business logic Layer

- The middle layer is responsible for running the business logic of the application which controls
  - What data is required before an action is performed
  - The control flow of multi-stage actions
  - Access to the database layer
- Multi-stage actions performed by the middle tier may require database access
  - But will not usually make permanent changes until the end of the process
    - e.g. adding items to a shopping basket in an Internet shopping site

# Data Management Layer

- The data management tier contains one, or more databases
  - Which may be running on different DBMSs
- Data needs to be exchanged between the middle tier and the database servers
  - This task is not required if a single data source is used but,
  - May be required if multiple data sources are to be integrated
  - *XML* is a language which can be used as a data exchange format between database servers and the middle tier

# Example: Airline reservations

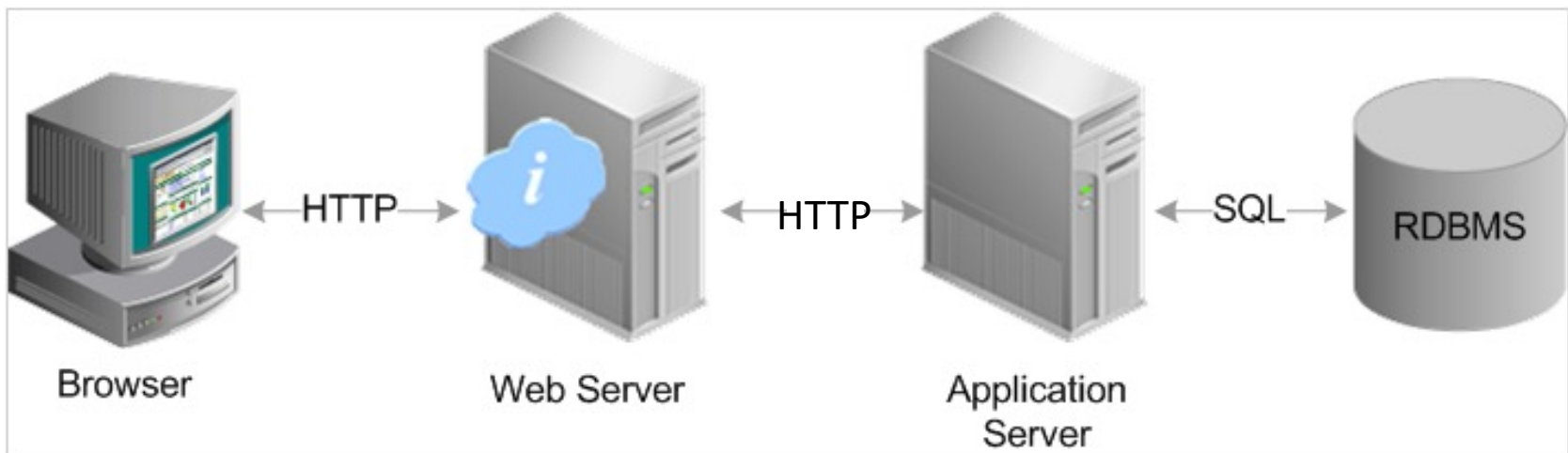
- Consider the three tiers in a system for airline reservations
- Database System
  - Airline info, available seats, customer info, etc.
- Application Server
  - Logic to make reservations, cancel reservations, add new airlines, etc.
- Client Program
  - Log in different users, display forms and human-readable output

# Example: Course Enrollment

- Student enrollment system tiers
- Database System
  - Student information, course information, instructor information, course availability, pre-requisites, etc.
- Application Server
  - Logic to add a course, drop a course, create a new course, etc.
- Client Program
  - Log in different users (students, staff, faculty), display forms and human-readable output

# 3 Tier Architecture and the Web

- In the domain of web applications three tier architecture usually refers to
  - Web server
  - Application server
  - Database server



# Summary

- Database Programming
  - Embedded SQL
  - DB API
- Application Architecture
  - Three Tier Architecture

# Acknowledge

- Some lecture slides were copied from or inspired by the following course materials
  - “W4111: Introduction to databases” by Eugene Wu at Columbia University
  - “CSE344: Introduction to Data Management” by Dan Suciu at University of Washington
  - “CMPT354: Database System I” by John Edgar at Simon Fraser University
  - “CS186: Introduction to Database Systems” by Joe Hellerstein at UC Berkeley
  - “CS145: Introduction to Databases” by Peter Bailis at Stanford
  - “CS 348: Introduction to Database Management” by Grant Weddell at University of Waterloo